FILE Ol Water District 7-19-71 NAME OF PARTY Art Larson EMPLOYEE Don McEldowney Lease and rental of storage water from 01 - both inside and outside District boundaries. In response to my letter, Mr. Larson advised District 01 has been renting 500 acre feet of storage from Palisades Reservoir since 1967 to William Lott for use in Raft River. He state no application form or other documents are used. Art advised all reservoirs have excess water that are rented each year on a one-year renewable basis. Art will send us a letter to confirm this conversation.

STATE OF IDAHO DEPARTMENT OF WATER ADMINISTRATION

WATER DISTRICT NO. 01

P. O. Box 697 Idaho Falls, Idaho 83401 522-5404





15. 21. 15.11

July 19, 1971

Department of Welet Administration

Mr. Donald W. McEldowney Appropriation Supervisor Idaho Department of Water Administration Boise, Idaho 83707

Dear Don:

Have received your letter of July 16, 1971 relative to inquiries directed to your department regarding a 500 acre foot storage allotment to Francis Fenstermaker, and some sort of alleged documents signed by Henry Eagle pertaining to same.

I do not know of a Francis Fenstermaker, but suspect the property in question has been operated by William Lott. If this is so, then our records indicate that since 1967 he has applied for, and received 500 acre feet of storage water annually. There are no documents or certificates of any kind, that I am aware of, that have ever been issued for this type of water supply.

Usually, near the beginning of the irrigation season, a letter is mailed to the stored water renters reminding them that if they are anticipating using their ususal amount in the coming season to please arrange for it by advance payment. There has always been sufficient stored water offered for rental to satisfy these requests, although in a short year the rental committee would no doubt scrutinize the requests carefully and allocate available stored water to those with the most need and longest term of use.

Very truly yours,

Arthur L. Larson